



Tom Clancy's Splinter Cell™



Panzer Dragoon Orta™



Whacked!™



NFL Fever 2003



Quantum Redshift™



ToeJam & Earl™ III: Mission to Earth



Halo™: Combat Evolved



TimeSplitters™ 2



Madden NFL™ 2003

1002 Part No. X09-05035

Microsoft

XBOX



EXHIBITION™ DEMO DISC for Xbox™



PRODUCTS RANGE FROM
RATING PENDING TO MATURE
RP-M
CONTENT RATED BY
ESRB

Safety Information

About Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by sitting farther from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

Other Important Health and Safety Information The Xbox Instruction Manual contains important health and safety information that you should read and understand before using this software.

Avoid Damage to Your Television

Do not use with certain televisions. Some televisions, especially front- or rear-projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of game play may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be played safely on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played safely on your set.

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DEAD OR ALIVE™ 3

The latest *Dead or Alive* tournament has begun. Sixteen of the toughest cookies from around the world have gathered to determine who's the greatest fighter alive.

They've come for a wide variety of reasons: prize money, pride, or to uncover dark family secrets. Each competitor brings his or her own distinct fighting style, as well as a series of colorful costumes. Before any of them can claim the championship, they must face the superhuman, genetically engineered menace known as Omega.

Dead or Alive 3 has everything a fighting game needs for maximum replay value: engaging characters, detailed environments, spectacular martial arts moves, a satisfying storyline with multiple conclusions, even a handful of unlockable treats. Choose your fighter, choose your costume, and get ready to kick some back!



DOWNLOAD
NEW CONTENT



HALO™



Humankind is fighting a losing battle against a powerful fellowship of alien races known as the Covenant. You and the other surviving defenders of a devastated colony world make a desperate attempt to lure the alien fleet away from Earth. Shot down and marooned on the ancient ring-world Halo, you begin a guerilla war against the Covenant. Fight for humanity against an alien onslaught as you race to uncover the mysteries of *Halo*.



Microsoft
game studios

BUNGIE

MATURE
M
CONTENT RATED BY
ESRB



For more than a decade, *Madden NFL™ Football* has delivered the most authentic, most realistic football game, with unmatched feature sets and detail. The dominance continues with *Madden NFL™ 2003*. Now, with more depth and polish, faster gameplay, jaw-dropping graphics and animations, realistic player AI, and in-depth play modes, *Madden NFL Football* remains the undisputed leader in authentic NFL football simulation.

Riding in John Madden's Cruiser Tour Bus, travel to all NFL cities to fine-tune your playing skills. Take control of players in practice gear and become an expert in all player positions in your ultimate goal to earn unique Madden cards. Customize receiver routes, player formations, and your team's entire playbook. Create virtually any play imaginable and play it on the field immediately. So don't just sit there, get on *Madden 2003* and kick it!

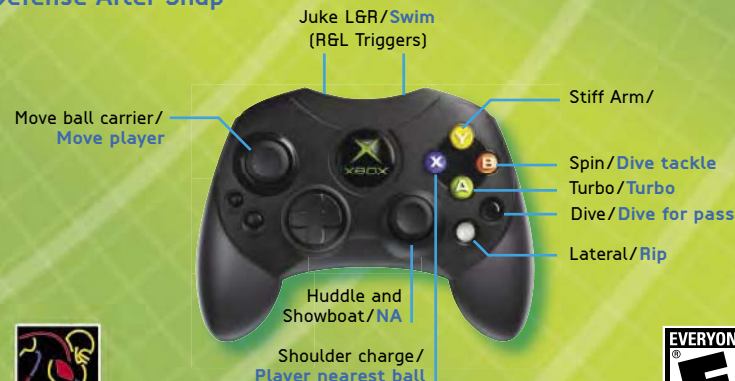
Offense Ball Carrier/Defense After Snap



The team that brought you *NFL Fever 2002*, the best-selling football game on Xbox, hasn't been sitting around getting all fat and lazy during the offseason. They've been crankin' on the next in-your-face, blow-your-mind, so-realistic-it-gives-you-the-creeps version—*NFL Fever 2003*. With improved gameplay, better AI, online play, and increased customization options, it's all you've ever wanted and more.

Once you get the full version of *NFL Fever 2003* with Xbox Live, you'll be able to keep playing whether you're next door or several states away. But until then, crank up the volume and charge down the field with the most realistic and advanced football game ever.

Offense Ball Carrier/ Defense After Snap

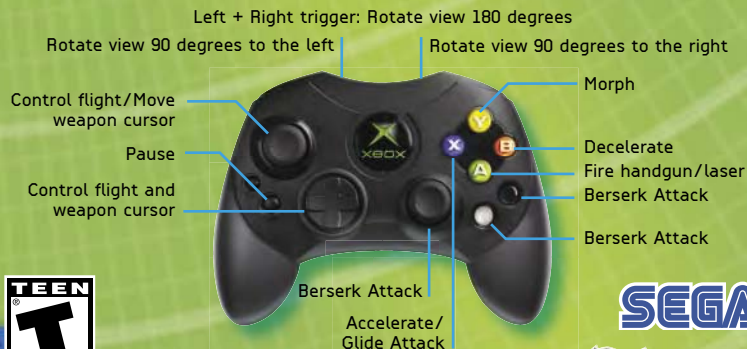


Panzer Dragoon ORTA

From the shadows of history, a legend reawakens...

Years ago, a legacy was born that ruled the skies. As time passed and memory grew dim, distant times progressed from history into legend. Now, the era of human prosperity has come to a grinding halt, with all but a few pockets of civilization destroyed by years of devastating battles. The population clings precariously to the brink of extinction, scattered across the desolate land, living in the darkest age in history. A new empire rules with an iron grip, and a band of rebels begins a revolt in an attempt to become masters of their destiny once again. As the world is engulfed in the flames of war, an unlikely and unwilling hero must become mankind's only hope.

Soon, the dragon will rise again...



SEGA



Quantum Redshift™

You don't go this fast. We don't care what kind of car you drive or where you drive it. We don't care if you're a fighter pilot, a space pirate, a skydiver, or some sort of bio-engineered cheetah person. You don't go this fast.

There are a handful of people on Earth who can handle these speeds, who can keep their seats clean when the world outside the cockpit window starts to blur from the sheer freaking velocity.

A world championship has been created for the fastest men and women on Earth. It's never been done before, kids. It's bigger than you, so don't be ashamed of your ignorance. This will explain it all. This here, in your untrustworthy little hands, is a taste of the glory.



Microsoft
game studios



TIME SPLITTERS™ 2



A rift in space and time has been discovered, operated by the malicious

TimeSplitters. They have been traveling back into human history, authoring events that have led to the enslavement of humankind.

Two space marines discover the device that enables the TimeSplitters to travel through time, but are too late to prevent the theft of the crystals that can seal the rift.

One of the marines chases the fleeing TimeSplitters through history to recover the crystals. As this space marine, you'll jump through time into characters such as bounty hunters, mercenaries, swashbucklers, and space jockeys.

Through this motley crew of renegades you must hunt down the TimeSplitters and recover the crystals that can seal the rift.



EIDOS INTERACTIVE .FREE RADICAL

ToeJam & Earl™

MISSION TO EARTH



The Twelve Sacred Albums of Funk have been stolen! It's up to you to travel to Earth as Big Earl, ToeJam, and Latisha in order to recover the Twelve Sacred Albums for Lamont – the

Great Funkopotamus – and Funkify the situation, returning order to the Known Universe. Master the art of Funk-Fu, collect dozens of gift-wrapped weapons and power-ups, and generally get down with your bad self in this wickedly funny adventure on your way to the ultimate showdown with the dreaded Anti-Funk. On your journey you will encounter hordes of the most un-funky Earthlings you've ever seen, five vast environments, and tons of humorous mini-game challenges that will test your skills, your wits, and your Ways of the Funk. So get ready for an off-the-wall adventure unlike any you've seen before. Feel the Funk, baby!



SEGA®



Tom Clancy's SPLINTER CELL™

The year 2003:

Responding to the growing use of sophisticated digital encryption to conceal potential threats to the national security of United States, the NSA has ushered forth a new dawn of intelligence-gathering techniques.

This top-secret initiative, dubbed Third Echelon, returns to classic methods of espionage, enhanced by leading-edge surveillance and combat technology. Denied existence by the U.S. government, Third Echelon deploys units known as Splinter Cells: elite intelligence-gathering forces consisting of a lone field operative supported by a remote team. Like a sliver of glass, a Splinter Cell is small, sharp, and nearly invisible.

March 10, 2004: Fearing for the lives of American agents, Third Echelon has activated Splinter Cell operative Sam Fisher. You are Sam Fisher. You must leave no trace on the physical or political map. Remember: although killing may compromise secrecy, the choice between leaving a witness or a corpse is no choice at all. You do not exist. You are a Splinter Cell.



Hey there all you twisted sickos! Welcome to the show! The object

of this crazy game is to compete against a group of bloodthirsty contestants in a series of lighthearted and (hopefully) lethal battles. The battles are fought over a series of four increasingly strange and challenging stages. You'll have to successfully complete all the battles on a stage before you can advance to the next stage. Whether it's another outlandish battle arena or sophisticated weapon or oddball contestant, you'll unlock something new every time you win. In the full online version, the lucky devil who survives all four deadly stages of fun wins the game and gets to find out what's behind the door of our vault.



MUSIC FEATURES



1. Death Cab for Cutie – Why You'd Want To Live Here (B. Gibbard, 4:44)

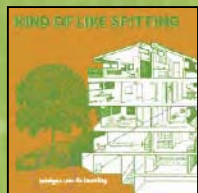
Seattle's Death Cab for Cutie has become one of the best-known independent bands in the U.S. Frontman Ben Gibbard and the rest of DCfC have perfected a totally identifiable style, blending post-punk melodies with incisive lyrics that wind through crooked pop song structures. Their most recent offering is called *The Photo Album* (Barsuk Records), and they are set to release a new retrospective of early material this fall called *You Can Play These Songs With Chords*.



2. The Dismemberment Plan – Time Bomb (The Dismemberment Plan, 4:24)

The Dismemberment Plan's prog-punk-art rock is unlike anything else you're likely to hear in modern music. Relentlessly inventive, the Plan builds roaring arrangements around singer/guitarist

Travis Morrison's sophisticated lyrical observations. Their newest release, *Change*, is out on Washington, DC label DeSoto Records.



3. Kind of Like Spitting – Passionate (B. Barnett/Kind of Like Spitting, 3:52)

Kind of Like Spitting transcends the usual limitations of mainstream punk rock by tempering their undeniable rock with frontman Ben Barnett's astounding songwriting and guitar playing. KOLS

might be the most intriguing and original voice to come out of the mostly-stagnant indie-punk-emo scene in a very long time. *Bridges Worth Burning*, the band's seventh album, is available on Barsuk Records.



4. John Vanderslice – Time Travel Is Lonely (J. Vanderslice, 3:34)

John Vanderslice's unique storytelling and melodic sense have earned him a reputation as one of American independent music's finest songwriters. *Time Travel Is Lonely* and JV's other

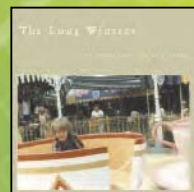
two excellent albums are available through Barsuk. "A great song craftsman, at times lush and psychedelic...often arty and a tad obtuse...hard to describe but well worth looking into." (The Village Voice)



5. Rilo Kiley – The Execution of All Things (J. Lewis/B. Sennett, 4:17)

Rilo Kiley is, by many listeners' standards, the best indie rock band in Los Angeles. Almost constantly on tour, the band has accumulated quite a large audience all around the US. *The*

Execution of All Things is the band's third release, out this fall on Saddle Creek Records.



6. The Long Winters – Carparts (J. Roderick, 4:00)

The Long Winters' *The Worst You Can Do Is Harm* (Barsuk Records) is certainly one of the best debut independent records in the last several years. Built around frontman John Roderick's unique vision,

the album features guest performances by friends and admirers from all kinds of bands, including REM, Sunny Day Real Estate, Built to Spill, The Posies, Harvey Danger, and Death Cab for Cutie.



For great deals on excellent music, and to get more information about these artists and other cool independent bands, check out these label sites: www.barsuk.com/xbox/, www.desotorecords.com, and www.saddle-creek.com.

XBOX LIVE™

The future is here. So you've been kicking butt with your Xbox console, but are you ready to enter the ultimate high-speed gaming arena?

What's so cool about Xbox *Live*? First of all, you can play Xbox *Live*-enabled games online and play right away with Quick Match or pick your perfect opponent with OptiMatch™.

Make your mark, build a rep, and track your stats with a single Gamertag.

You're in Seattle, your friend's in New York? No problem. Find friends fast and connect with favorite players with your one-click Friends List. See who's online and invite them to play anytime, across any Xbox *Live* game. Play with and against friends, find matches quickly and easily, and download new game extensions.

Feeling isolated? Talk through all the action with the Xbox Communicator. Use this hands-free headset and microphone to challenge opponents, strategize, and talk trash while you play in real time without interrupting gameplay. Use voicemasking to make yourself sound like a linebacker, a cartoon, a robot, and more.

See www.xbox.com for the latest information!



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For questions regarding this warranty contact your retailer or Microsoft at:

Xbox Product Registration
Microsoft Corporation
One Microsoft Way
Redmond, WA 98052-9953 USA

In the U.S. or Canada, call 1-800-4MY-XBOX. TTY users: 1-866-740-XBOX.

Get an Edge on the Game!

Xbox Game Tips (Automated): Available 7 days a week including holidays, 24 hours a day.

- In the U.S., call 1-900-933-TIPS. \$.95 per minute.
- In Canada, call 1-900-561-HINT. \$1.50 (Canadian) per minute.

Xbox Game Tips (Support Representative): Available 7 days a week including holidays.

- In the U.S., call 1-900-933-TIPS. \$1.40 per minute.
- In Canada, call 1-900-561-HINT. \$1.50 (Canadian) per minute.

Important: Individuals under 18 years of age need a parent's or guardian's permission to call a pay-per-call number. Local and long distance telephone toll charges may apply. It is the customer's responsibility to check with their telephone company to determine if additional telephone charges will apply. Permission required from the telephone bill payer. Prices subject to change without notice. May not be available in all areas. Requires a touch-tone telephone. Call length is determined by user. Messages subject to change without notice.

Games Technical Support: Available 7 days a week including holidays.

- In the U.S. or Canada, call 1-800-4MY-XBOX.
TTY users: 1-866-740-XBOX.
- In Mexico, call 001-866-745-83-12.
TTY users: 001-866-251-26-21.

Note: Xbox Game tips are not available from 1-800-4MY-XBOX. You must call Xbox Game Tips (Automated) or Xbox Game Tips (Support Representative) for tips, hints, or codes.

For more information, visit us on the Web at www.xbox.com

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